

Development Domain	Monday	Tuesday	Wednesday	Thursday	Friday
<b>Circle Time</b>	What We Know About Babies.	Observe a baby and a Baby Bath later in morning	Baby Food	What we learned about Caring for a Baby	Pretend to be Babies
<b><u>Language and Literacy</u></b>	<b>Goal:</b> To brainstorm what the class knows about babies.	<b>Goal:</b> To watch a real baby and describe what we see, how baby moves, looks, sounds.	<b>Goal:</b> To taste baby food by feeding each other.	<b>Goal:</b> To demonstrate safe ways to hold, burp, carry and feed a baby.	<b>Goal:</b> To pretend to be babies by crawling around the classroom. What do you notice? How does it feel?
<b><u>Knowledge and Skills</u></b>	Visit from a pregnant Mom (Foster's)	How to bathe a baby.			
<b><u>Science, Math and</u></b>					
<b><u>Nature, Social and</u></b>	<b>Small group Activities</b> Letter B b	<b>Small group Activities</b> Baby Matching Game	<b>Small group Activities</b> Alphabet Bingo Lowercase	<b>Small group Activities</b> Draw a Baby Picture	<b>Small group Activities</b> Draw 4 Shapes
<b><u>Emotional</u></b>					
<b><u>Development</u></b>	<b>Goal: To gain familiarity with letters and their sounds and those that begin with that letter.</b>	<b>Goal:</b> To match baby pictures of the class with current photos.	<b>Goal:</b> To play lowercase alphabet bingo	<b>Goal:</b> To draw a picture of something you know about babies	<b>Goal:</b> To draw the 4 basic shapes—circle, triangle, square and rectangle and describe them
<b><u>Small Groups</u></b> (rotated over the week so each child gets a turn with each group)					
<b><u>Physical development and health</u></b>	Sensory Table Sand	Play in the Woods,	Sensory Table Sand	Play in the Woods,	Sensory Table Sand
<b>Gross and fine motor skills</b>	<b>Goal:</b> Sensory experience. Measuring cups and spoons, funnels and containers	<b>Goal:</b> gross motor development, experiences with nature. Collect leaves, seeds.	<b>Goal:</b> Sensory experience. Measuring cups and spoons, funnels and containers	<b>Goal:</b> gross motor development, experiences with nature. Collect leaves, seeds.	<b>Goal:</b> Sensory experience. Measuring cups and spoons, funnels and containers
<b>Classroom Centers</b>	Art Materials Goal: Small muscle development and creative expression using light table and, markers.	Drama Home Center Goal: To give students a chance to practice family living and social interaction scenarios.	Structures Goal: Small and large muscle development. Creative expression. Shape, balance, counting, measurement. Physics principles. Simple Machines.	Music and Movement Goal: Experiments with different sounds and ways your body can move with or without music.	Science Goal: Become familiar with scientific inquiry such as predictions, hypotheses, experimentation.