

Stargazers! Ms. Katy & Ms. Luda

## Going Green! Earth Day!

April 17 – 21, 2017

	Monday	Tuesday	Wednesday	Thursday	Friday
Circle Time	Calendar & Jobs Story: <u>Sarah Cynthia Sylvia Stout Would not Take the Garbage Out!</u> (storyboard)	Calendar & Jobs Story: <u>I Stink!</u> (garbage ABCs) (storyboard)	Calendar & Jobs Story: <u>Garbage Trucks (Mighty Machines)</u> What is recycling?	Calendar & Jobs Story: <u>I am a Garbage Truck</u> How can we help keep our earth clean?	Calendar & Jobs Story: <u>The Lorax</u> What lesson did he learn? What could they have done differently?
Science & Sensory	Sensory Table: Magnets & Metals	Recycling sorting! What is metal/glass/paper/plastic?	Flubber! What can you make?	Where does our garbage go? Where do the items go that we recycle?	What is Earth Day? What can you do to help the Earth?
Arts & Crafts	Easel Painting! Together we will decorate our own recycle bins for use in class	Easel Painting! Foot painting! (they may come home with paint between their toes)	Easel Painting! Painting with REUSEABLE items.	Easel Painting! Bubble wrap (reuse) painting!	Easel Painting! Painting with REUSEABLE items.
Music & Games	EGG HUNT! We will search for eggs in the woods. (If your child does not attend on Monday they will have some in cubbies)	Magnetic recycle Sorting! Where does it belong? Calendar Song (learning the days of the week)	Calendar Song (learning the days of the week) Zithers!	We will reuse ordinary items to make our own instruments!	Magnetic recycle Sorting! Where does it belong? Zithers!
All the Rest!	We will have a special guest from Waste Management come in to share about recycling/garbage. This will be at 10:30 with the Sunshiner class.	Weekly Goal: Learn to sort recyclables into categories & recognize that everyone contributes to the trash created each day.	How can we reuse, reduce & recycle in our class each day?	Together as a class we will make a fun game using only recycled materials.	Sharing Circle! Wed. Thurs. & Fri. Bring in something special to share! (remember no weapons)